Gate Management Policy

- 1) Beginning December 1, 2008 the BGSL front gate will be closed at all times.
- 2) Members may access the property with a valid gate card, and they may bring in guests via the established Guest Policy.
- 3) Open Event hosts are responsible for providing gate management during Open Events (See Open Event Policy).
- 4) No tailgating. To keep members out of the position of having to check gate passes and membership status, there will be no tailgating only one vehicle through the gate at a time.
- 5) Operations will post a sign on the gate clearly indicating that tailgating is not allowed, with instructions on what to do if a gate card does not work and how to gain access for a tour.
- 6) Arrangements must be made to meet construction equipment and delivery vehicles. The gate will not be left open and unattended.
- 7) In the event of a mechanical failure of the gate equipment, the gate may be left open to provide member access, however, non members are not allowed to come on to BGSL property for purposes other than touring the grounds without an invitation from a host. The "Closed Gate" policy does not change if the gate malfunctions.

This policy may be suspended or changed on a case by case basis by a simple majority vote by the BGSL Board.

Effective Date:

December 1, 2008

An open event or open shoot implies that anyone (member or non-member) may use the division or facility without having a guest pass or BGSL member sponsor. There will be no fee for National or Regional open events. There will be a \$3.00 non-member charge for all other open events. The open event fee will accrue to the League.

In order that members of BGSL receive maximum benefit of their League, the entrance gate will be closed at all times starting December 1st, 2008. Non-members may attend events and venues *[other than open events]* when they have a valid guest pass and are accompanied by a BGSL member.

There will be no open events scheduled Monday through Friday unless approved by the Board of Directors.